

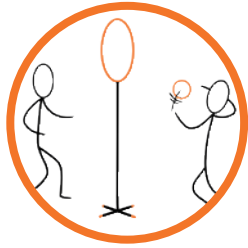
# Pitjau

## RULES & HOW TO PLAY THE GAME

### HOW TO PLAY PITJAU:

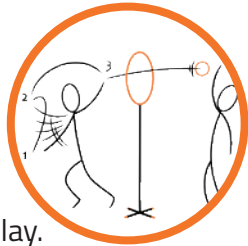
#### THE SERVE

- Always serve with a fully inflated ball.
- Serving height is under the orange ring.
- Serving distance, from the ball and the body, is 1 m from the ring.
- A serve is one hit only.
- As in tennis you have 2 serves.
- If a serve goes through, but touches the ring, the serve does not count.
- Serve again.



#### MAX 3 TOUCHES

- After the serve, you have maximum 3 touches to get the ball back through the ring.
- You can use all body parts to play.
- If your opponent i.e. hits the ball on your chest, you have already used your first touch.



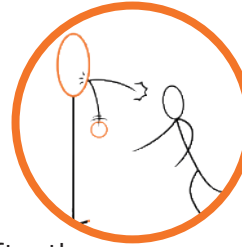
#### NO BLOCKING

- No blocking is allowed.



#### BOUNCE OF RING

- If the ball hits the orange ring and bounces back, you have 3 new touches to get the ball through.
- This you can only do again after the ball has passed through the ring.



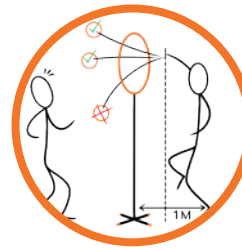
#### TOUCHING THE RING

- If a player touches any part of the ring or the stand, the point is lost.



#### SMASH DISTANCE

- For close shots (1 meter) you must shoot straight or shoot upwards.
- At a distance further away than 1 meter from the ring, shooting.



### PLAY PITJAU IN DIFFERENT WAYS:

#### ROUND THE RING

Position yourself as when playing round the table in table tennis. Serve and then continue round the ring counterclockwise. First round is called 'the friendly round'. It means that nobody can 'die' even if they make a mistake. Just keep on playing. Once the server touches the ball again, the game is on. If you fail now, you exit out of the game. Once down to 2 players, you play 1 on 1 best out of 3 balls.

#### 2 ON 2

A team has max 3 touches, and both players on the team must touch the ball before it is returned through the ring.

A player may touch the ball 2 times in a row, as long as the team player touches the ball either before or after.

Winning team serves again, but always change to a new server on the team. Play best out of 3 sets to 9 points.

#### 1 ON 1

A match is played best out of 3 sets to 9 points.

A set must be won by a minimum of 2 points.

If the ball hits the wall or other items, just keep on playing. If the ball is not moving, it is lost.



## HOW TO INFLATE THE BALL



### BLOW AIR INTO THE BALL

Place the hole approx. 2-3 cm away from the mouth, and blow air to inflate the ball.



### PUMP AIR INTO THE BALL

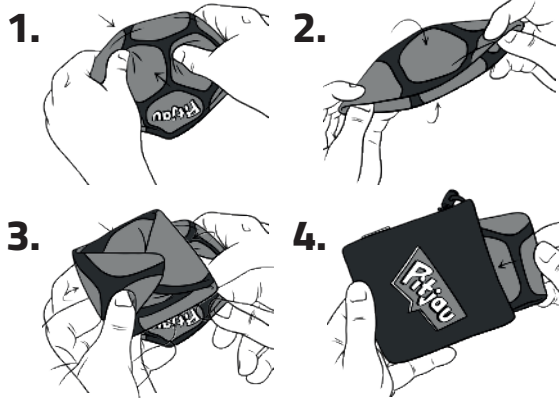
You can also inflate the ball by hitting the ball with a rounded open palm.



### UP-UP-HIT

Try practicing the up-up-hit technique using both left and right hand to gain control while playing without the ring.

## FOLD THE BALL AFTER USE



If you carefully fold the ball, you will experience longer durability and better performance from the Pitjau® ball.

## HOW TO ASSEMBLE THE GAME

We recommend to set the ring as high as possible. It gives players more time to react, and makes a better game-flow.

If you play with players very young or very small, you can adjust the height of the game by removing one of the black tubes.



You can hang the ball pocket on the ring, when you're not playing



HOW TO PLAY  
PITJAU



[www.pitjau.dk](http://www.pitjau.dk)

INVENTED IN DENMARK BY PEOPLE2PLAY APS  
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PITJAU® IS AN INDOOR BALL GAME.  
THE BALL WEIGHS LESS THAN 5 GRAMS.  
YOU CAN PLAY PITJAU® OUTSIDE  
WHEN THERE IS NO WIND.

## EQUIPMENT:

